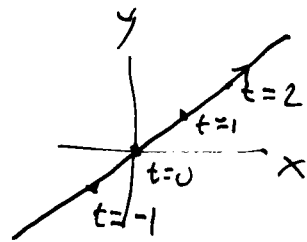
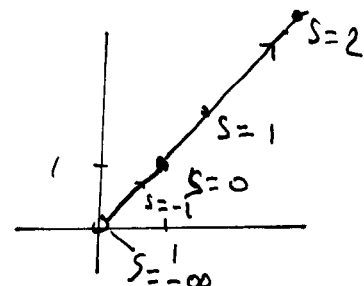


a little more on 13.1: Different parametrizations of the same curve

ex: $\begin{cases} x = t \\ y = t \end{cases}$ or $\vec{r}(t) = \langle t, t \rangle$

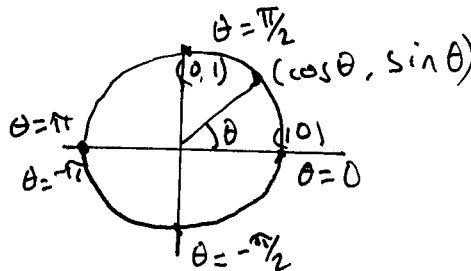


ex: $\begin{cases} x = e^s \\ y = e^s \end{cases}$ or $\vec{r}(s) = \langle e^s, e^s \rangle$



Two ways to parametrize a unit circle

ex: $\begin{cases} x = \cos \theta \\ y = \sin \theta \end{cases}$
 $-\pi \leq \theta \leq \pi$



Now behold some trig identities:

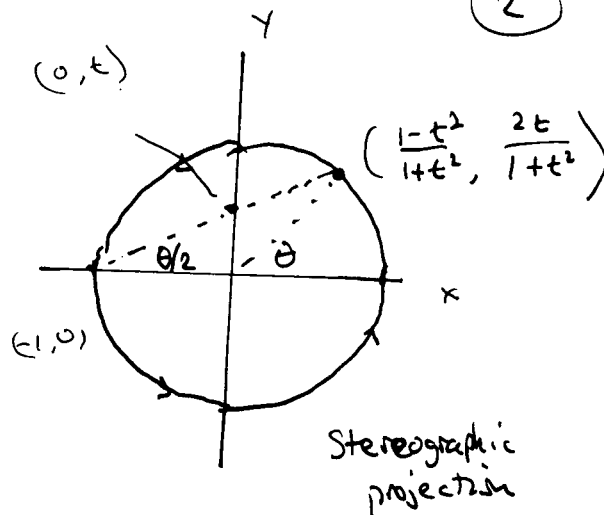
$$\begin{aligned} \cos \theta &= \frac{\cos 2(\frac{\theta}{2})}{1} = \frac{\cos^2 \frac{\theta}{2} - \sin^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2} + \sin^2 \frac{\theta}{2}} \cdot \frac{\frac{1}{\cos^2 \frac{\theta}{2}}}{\frac{1}{\cos^2 \frac{\theta}{2}}} = \frac{\frac{\cos^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2}} - \frac{\sin^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2}}}{\frac{\cos^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2}} + \frac{\sin^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2}}} \\ &= \frac{1 - \tan^2 \frac{\theta}{2}}{1 + \tan^2 \frac{\theta}{2}} = \frac{1 - t^2}{1 + t^2} \quad \text{where } t = \tan \frac{\theta}{2} \end{aligned}$$

Likewise, $\sin \theta = \frac{\sin 2(\frac{\theta}{2})}{1} = \frac{2 \sin \frac{\theta}{2} \cos \frac{\theta}{2}}{\cos^2 \frac{\theta}{2} + \sin^2 \frac{\theta}{2}} = \dots = \frac{2 \tan \frac{\theta}{2}}{1 + \tan^2 \frac{\theta}{2}} = \frac{2t}{1 + t^2}$

(2)

$$\text{ex: } \begin{cases} x = \frac{1-t^2}{1+t^2} \\ y = \frac{2t}{1+t^2} \end{cases}$$

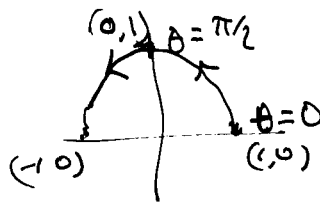
$$-\infty < t < \infty$$



Remarks: (1) If you replace t with $-t$, it makes the curve "run backwards." about parametrizing (2) If you replace t with $t+3$, it "advances" the tracing of the curve by 3 seconds.

(3) If you replace t with $2t$, you trace the curve twice as fast.

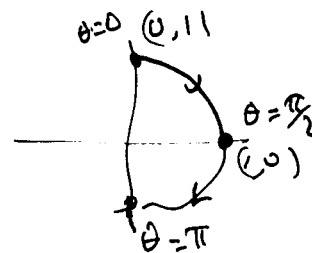
$$\text{ex: } \begin{cases} x = \cos \theta \\ y = \sin \theta \end{cases}$$



New parametrization gotten by (1st) advance by $\pi/2$ by replacing θ with $\theta + \pi/2$

(2nd) replace θ with $-\theta$

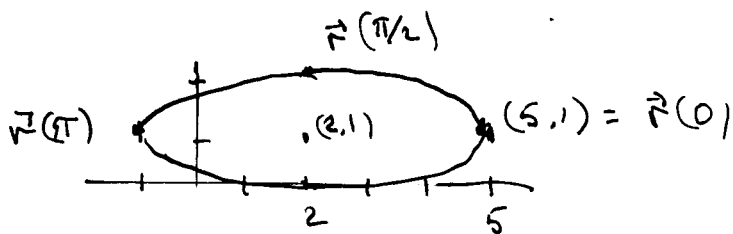
$$\begin{cases} x = \cos(-\theta + \pi/2) = \sin \theta \\ y = \sin(-\theta + \pi/2) = \cos \theta \end{cases}$$



Remark: Modifying x or y will change the shape of the curve:

$$\text{ex: } \begin{cases} X = 3 \cos \theta + 2 & \text{or } \vec{r}(\theta) \\ Y = \sin \theta + 1 & = \langle 3 \cos \theta + 2, \sin \theta + 1 \rangle \end{cases}$$

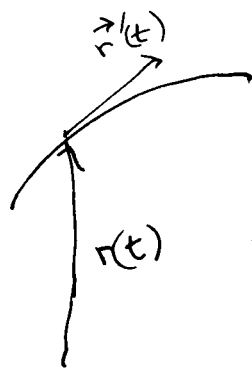
An ellipse with center = (2, 1), semimajor axis = 3, semiminor axis = 1.



13.2 Derivatives and integrals

Defn: $\vec{r}'(t) = \frac{d\vec{r}}{dt} = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h}$

Remark: $\vec{r}'(t)$ will be a vector tangent to the curve traced out by $\vec{r}(t)$.



Theorem: If $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ then $\vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$

ex: $\vec{r}(t) = \langle 3 \cos t, 3 \sin t, t \rangle$
 $r'(t) = \langle -3 \sin t, 3 \cos t, 1 \rangle$

Theorem 3: Sum rule, various product rules, chain rule.

[See the textbook]

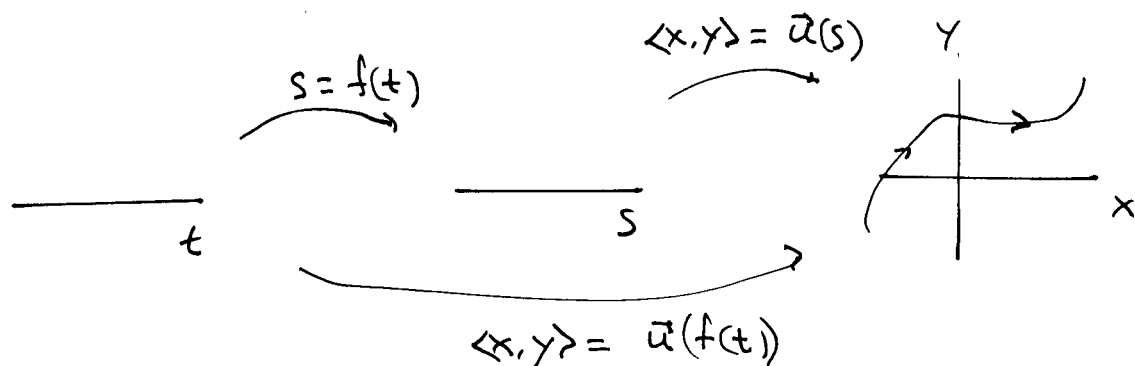
ex (of the scalar product rule) Find $\vec{r}'(t)$.

$$\begin{aligned}\vec{r}(t) &= \langle e^{3t} \cos t, e^{3t} \sin t, e^{3t} \rangle \\ &= e^{3t} \langle \cos t, \sin t, 1 \rangle\end{aligned}$$

$$\begin{aligned}\vec{r}'(t) &= \frac{d}{dt}[e^{3t}] \langle \cos t, \sin t, 1 \rangle + e^{3t} \frac{d}{dt} \langle \cos t, \sin t, 1 \rangle \\ &= 3e^{3t} \langle \cos t, \sin t, 1 \rangle + e^{3t} \langle -\sin t, \cos t, 0 \rangle \\ &= e^{3t} \left[\langle 3\cos t, 3\sin t, 3 \rangle + \langle -\sin t, \cos t, 0 \rangle \right] \\ &= e^{3t} \langle 3\cos t - \sin t, 3\sin t + \cos t, 3 \rangle\end{aligned}$$

ex (of our first generalization of the chain rule)

Theorem 3 #6: $\frac{d}{dt} [\vec{u}(f(t))] = f'(t) \vec{u}'(f(t))$



ex: $\vec{r}(t) = \langle \cos t^2, \sin t^2 \rangle = \langle \cos s, \sin s \rangle$
where $s = t^2$

$$\begin{aligned}\frac{d\vec{r}}{dt} &= \frac{d\vec{r}}{ds} \frac{ds}{dt} = \frac{ds}{dt} \frac{d\vec{r}}{ds} = 2t \langle -\sin s, \cos s \rangle \\ &= 2t \langle -\sin t^2, \cos t^2 \rangle\end{aligned}$$

Def: A curve is smooth if $\vec{r}'(t) \neq \vec{0}$.

Def: For a smooth curve the unit tangent vector, \vec{T} , is defined by $\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$.

ex: ^{position} $\vec{r}(t) = \langle 3 \cos t, 3 \sin t, t \rangle$
 velocity = $\vec{r}'(t) = \langle -3 \sin t, 3 \cos t, 1 \rangle$
 speed = $|\vec{r}'(t)| = \sqrt{(-3 \sin t)^2 + (3 \cos t)^2 + 1^2}$
 $= \sqrt{9(\sin^2 t + \cos^2 t) + 1} = \sqrt{9 + 1} = \sqrt{10}$

unit tangent = $\vec{T} = \frac{\vec{r}'(t)}{|\vec{r}'(t)|} = \frac{1}{\sqrt{10}} \langle -3 \sin t, 3 \cos t, 1 \rangle$
 $= \langle -\frac{3}{\sqrt{10}} \sin t, \frac{3}{\sqrt{10}} \cos t, \frac{1}{\sqrt{10}} \rangle$

Integrals

$\int_a^b \vec{r}(t) dt$ can be calculated component-wise.

ex: $\vec{r}(t) = \langle -\sin t, \cos t \rangle$

$\int_0^{\pi/2} \vec{r}(t) dt = \langle \int_0^{\pi/2} -\sin t dt, \int_0^{\pi/2} \cos t dt \rangle$
 $= \langle \cos t, \sin t \rangle \Big|_0^{\pi/2}$



$= \langle 0, 1 \rangle - \langle 1, 0 \rangle = \langle -1, 1 \rangle$

Remark: The "sum" of many, gradually varying small vectors $\vec{r}(t)dt$ yields a resultant vector $\langle -1, 1 \rangle$.